

TOURNAMENT RULES

Teams must arrive 45 MINUTES prior to scheduled game time.

Tournament Rules:

- The National High-School Federation Rules and Regulations will apply to all tournament games.
- 1st- 6th Grade will play (2) 14-minute Stopped Halves.
- 7th– High School will play (2) 16-minute Stopped Halves.
- Timeouts (1) 30 sec & (1) 60 sec per half, NO carry over.
- (1) 30 secs in OT, NO carry over.
- Fouls (6 per player) (10 team fouls is 1 & 1) – No double bonus.
- Warm-up: 3 minutes / Halftime: 3 minutes
- Overtime: 2 minutes / 2nd Overtime: Sudden death
- 20 Point Lead – 20 points or more clock runs until lead is 15 or less.
- All Technical fouls refer to The National High-School Federation Rules and Regulations.
- Any Coach or Player receives a 2nd technical foul will automatically result in an ejection from the game and facility for the remainder of that game.
- All Forfeits are a 20-0 win.

Game Ball Size

- Intermediate size ball (28.5") will be used for 1st – 6th grade divisions.
- Regulation size ball (29.5") will be used for 7th – High School divisions.
- Girl's division will use Intermediate size ball (28.5")

Official Game Ball and Warm-Up Balls

- Home team will supply the official game ball.
- Each team must bring their own warm-up balls.
- Each team is responsible for their warm-up balls, game balls and or any other items brought into the game.
- TS Events is not responsible for any lost items.

Tie Breaker:

- If 2 teams are tied, head-to-head between the 2 teams determines winner.
- If the 2 teams did not go head-to-head, then point differential will be used with 20 points being the maximum allowed.
- More than 2 teams tied, teams are then ranked according to the sum of the point differential, highest number placing first, the second highest placing second and so on. Defensive Point System- If 2-3 teams are still remained tied after the above tie-breakers, the team with the lowest total points allowed will advance. The remaining teams will revert back to & start at tie-breaker.

Center Court Clock Table:

- Clock and bookkeeper will be supplied by TS Events.
- The clock keeper and bookkeeper only at this table.
- NO Spectators are allowed to stand or sit behind this table.
- There is no checking of book by non-participants during the game.

Coaches Rules and Responsibilities:

- Each team is allowed 2 Coaches in the event.
- All Coaches are required to always wear Coaches wristband to enter facility and sit on the bench.
- Coaches that are not in compliance with this rule will be removed from the bench by the TS Event Staff or officials.
- Only Coaches and team players are allowed to sit on their designated team bench.
- Home Team is listed on the left of the game schedule, sits on the left bench facing the game clock, and wears light color uniform.
- Visitor team sits on the right bench facing the game clock and wears dark color uniform.
- NO Spectators are allowed to stand behind or sit on the team benches.
- Scorebooks must be filled out with Players full name and jersey number before the official game time.
- A team can only have 12 players per a team.
- Players will be allowed to play for one team in one grade division only.
- Once a player plays in a game for one team, he or she will no longer be eligible to participate for any other team in the tournament.
- Bracket play Home Team is listed on top.

- In bracket play, if a team cannot advance, the losing team advances as if they had won the previous game.
- Any team that is knowingly unable to make their scheduled game must notify the Tournament Director in advance.
- When a team is a no show at game time the clock is set for 10 minutes before an official forfeit is called.

Protest Rule:

- Protest fee is \$400 CASH only. No credit cards accepted.
- Must be paid before the ball tips off for the next game.
- If a protest is lost the entire \$400 is non-refundable.

NO TOLERANCE POLICY:

- Coaches, players, parents and those attending event must be good sports and have proper conduct. Swearing & bad language will not be tolerated. Site Directors have the option to remove anyone from the tournament.
- Any type of physical fighting by Coaches, Players and Spectators could result in IMMEDIATE and FINAL ejection of the team from the tournament with no refund and any future TS Events.